ADVENTIST YOUTH CLASS

EXPLORER CLASS

Participant's Name _____

WILDERNESS EXPLORER

Date Started _____ Date Completed _____

PERSONAL GROWTH

I. **INVOLVEMENT (Required)**
- A. Be age 12 OR in grade 7, or its equivalent.
- B. Be an active member of the AJY Society OR Pathfinder Club.

II. **COMMITMENT (Required)**
- A. Repeat from memory the AJY/Pathfinder Pledge and Law.
- B. Illustrate the meaning of the Pledge by doing one of the following:
  1. Art project
  2. Written composition
  3. Panel discussion
  4. Role playing
  5. Skit
  6. Musical interpretation

III. **GROWTH (Required)**
- A. Earn the Explorer Reading Certificate OR the Junior Reading Certificate.☆

SPIRITUAL DISCOVERY

I. **SCRIPTURE (Required)**
- A. Memorize a Bible text for each of the following subjects: prayer, doctrine, behavior, salvation, relationships, promises/praise, great passages.☆
- B. Give an oral or written report on 3 Biblical prophets, OR name at least 10 Bible authors and their vocations, and identify 3 of the original languages of the Bible.

II. **CHURCH HERITAGE (Optional)**
- A. Read about Ellen G. White's vision of the Battle of Bull Run during the American Civil War. Go to the library and read one account of that battle and discuss with your counselor the differences between the two accounts, OR fulfill other options in Instructor's Manual.☆

III. **CHRISTIAN HERITAGE (Optional)**
- A. Role play the experience of a person of the New Testament church (Acts).

SERVING OTHERS

I. **ONE TO ONE (Optional)**
- A. Make a personal visit to a sick person you know and follow it up with a letter, phone call, or card of encouragement.

II. **GROUP WITNESS (Optional)**
- A. Explain how you can share your faith, and participate in 4 hours of outreach programs.

III. **COMMUNITY OUTREACH (Optional)**
- A. With the help of 2 or 3 friends spend 8 hours working for your church, school, or community.

MAKING FRIENDS

I. **BUILDING RELATIONSHIP (Optional)**
- A. Participate in a panel discussion or skit on peer pressure and its role in your decision making.

II. **CHRISTIAN LIFESTYLE (Optional)**
- A. Earn the honor in Christian Grooming and Manners OR Family Life.☆☆

III. **GOOD CITIZENSHIP (Optional)**
- A. Tour your municipal offices OR have a city official visit your group and explain five ways you can cooperate with them.

HEALTH & FITNESS

I. **HEALTH PRINCIPLES (Optional)**
- A. Make a list of 5 health laws given to Moses. Tell how they have been verified in modern times.
- B. Discuss the effects of caffeine and related stimulants, and show how to avoid depression.☆

II. **FIRST AID/SAFETY (Optional)**
- A. Complete the Basic Rescue Honor.☆☆
- B. Study and practice "Bicycle Safety".☆

III. **FITNESS/EXERCISE (Optional)**
- A. Discuss the advantages and disadvantages of individual sports and team sports as your primary exercise program.☆
- B. Complete one of the fitness tests for your age:☆
  1. President's Physical Fitness
  2. Canadian Fitness
  3. Health-Related Physical Fitness (for physically disabled)

Set goals and improve.

YOUTH ORGANIZATION

I. **LEADERSHIP (Optional)**
- A. Lead out in your club's opening exercises or Sabbath School program.
- B. Participate in and evaluate a weekend campout.

II. **CLUB AWARENESS (Optional)**
- A. Discuss with your club director your club's involvement in the total Pathfinder Club program, OR for AJY Societies, invite a Pathfinder expert to speak to your group.☆

III. **PATHFINDER PROGRAMMING (Optional)**
- A. Help plan, participate in, and evaluate your club in five of the following:
  1. Induction
  2. Club meeting
  3. Pathfinder Sabbath
  4. Investiture service
  5. Quarterly scheduling
  6. Club campout
- B. Complete requirements of the Drilling and Marching Honor.☆

NATURE STUDY

I. **SPIRITUAL LESSONS (Required)**
- A. Review the story of the flood, and study at least 3 different fossils; explain their origin and relate them to breaking God's laws.

II. **NATURE APPRECIATION**
- A. Stars
  Be able to identify in the sky the North Star, Big Dipper, Little Dipper, and Orion. Explain the spiritual significance of Orion as told in Early Writings, p. 41.
- B. Weather/Ferns
  Record and graph the weather for 2 weeks at 12-hour intervals. Include temperature, moisture, cloud formation, and wind direction, OR draw or photograph, and identify, 10 kinds of ferns.

III. **NATURE HONOR**
- A. Complete a nature honor at your skill level, not previously earned.☆☆

OUTDOOR LIVING

I. **OUTDOOR SKILLS (Optional)**
- A. Tie and know the practical use of 20 knots.
- B. Learn or review the safety rules for camping.☆

II. **OUTDOOR ACTIVITY (Optional)**
- A. Earn Camping Skills #3 Honor.☆☆

HONOR ENRICHMENT

I. **ARTS & CRAFTS & HOBBIES HOUSEHOLD ARTS**
- A. Complete one honor at your skill level, not previously earned, in the area of art, craft, hobby, or household skills.☆☆

II. **RECREATIONAL/ VOCATIONAL/OUTDOOR INDUSTRIES**
- A. Complete one honor at your skill level, not previously earned, in the area of recreational skills, vocational studies, or outdoor industries.☆☆
- B. Earn the Beginners Swimming Honor, if not previously earned.☆☆

INSTRUCTOR CHECK-OFF LIST

PERSONAL GROWTH
I. A. _____ B. _____
II. A. _____ B. _____
III. A. _____

SPIRITUAL DISCOVERY
I. A. _____ B. _____
II. A. _____
III. A. _____

SERVING OTHERS
I. A. _____
II. A. _____
III. A. _____

MAKING FRIENDS
I. A. _____
II. A. _____
III. A. _____ B. _____

HEALTH & FITNESS
I. A. _____ B. _____
II. A. _____ B. _____
III. A. _____ B. _____

YOUTH ORGANIZATION
I. A. _____ B. _____
II. A. _____
III. A. _____ B. _____

NATURE STUDY
I. A. _____
II. A. _____ B. _____
III. A. _____

OUTDOOR LIVING
I. A. _____ B. _____
II. A. _____

HONOR ENRICHMENT
I. A. _____
II. A. _____ B. _____

☆ see Instructor's Manual for qualifying requirements.
☆☆ see AY Honors Handbook for requirement helps.

For the Explorer Class see the Instructor's Manual for the explanation of its requirements.
For the Wilderness Explorer do all the required, optional and above stated requirements.

INSTRUCTOR'S MANUAL

PERSONAL GROWTH

I. INVOLVEMENT (Required)

A. **Requirement** - Be age 12 **OR** in grade 7, or its equivalent.

Explanation: Candidates for this class may begin--

1. When they are in the 7th grade (U.S.) or its equivalent in other educational systems, or
2. During the quarter in which their 12th birthday falls.

Time Frame: 5 minutes for group checkoff.

B. **Requirement** - Be an active member of the AJY Society **OR** Pathfinder club.

Application - Active participation implies regular attendance, punctuality, participation in activities, helping where needed, including finances.

Time Frame: 5 minutes for group check off.

II. COMMITMENT (Required)

A. **Requirement** - Repeat from memory the AJY/Pathfinder Pledge and Law.

Application - **The Pathfinder Pledge—**

By the grace of God,
I will be pure, kind and true
I will keep the Pathfinder Law
I will be a servant of God
And a friend of man.

The Pathfinder Law is for me to:

Keep the morning watch
Do my honest part
Care for my body
Keep a level eye
Be courteous and obedient
Walk softly in the sanctuary
Keep a song in my heart
Go on God's errands.

Time Frame: 5 minutes

B. **Requirement** - Illustrate the meaning of the Pledge by doing one of the following:

1. Art project
2. Written composition
3. Panel discussion
4. Role playing
5. Skit
6. Musical interpretation

MEANING OF THE PLEDGE

- **"By the grace of God"** means that I will rely on Him, realizing that His strength is made perfect in my weakness. It means that only as I rely on God can I do His will. It means that only through grace are we saved from our sins through the power of Jesus Christ our Saviour and Redeemer.

- **"I will be pure"** means I will rise above the wicked world in which I live and keep my life clean with words and actions that will make others happy.

- **"I will be kind"** means that I will be considerate and kind not only to my fellowmen but to all of God's creation as well.

- **"I will be true"** means that I will be honest and upright in study, work and play and can always be counted on to do my very best.

- **"I will keep the Pathfinder Law"** means that I will seek to understand the meaning of the Pathfinder Law and will strive to live up to its spirit, realizing that obedience to law is essential in any organization.

- **"I will be a servant of God"** means that I pledge myself to serve God first, last and best in everything I am called upon to be or do.

- **"I will be a friend to man"** means that I will live to bless others and do unto them as I would have them do unto me.

MEANING OF THE LAW

For the meaning of the Law refer to the Ranger section of this manual, pages 405-407.

Time Frame: 20-30 minutes

III. GROWTH (Required)

A. Requirement - Earn the Explorer Reading Certificate OR the Junior Reading Certificate.

Application - Explorer Reading Certificate requirements:

1. Read the book of Acts in the Bible and 5 chapters from Acts of the Apostles by Ellen G. White.
2. Read chapters 7 and 8 from Patriarchs and Prophets (on the flood and its effects.)
3. Read a book or five articles on astronomy.
4. Read at least two articles in preparation for your discussion under **Fitness, III-A** (Section, Health and Fitness).
5. From your local Christian book store or public library obtain and read a book on one of the following:

   Missions
   Nature/science
   Biography

6. Read weeks 27-39 from the "Weekly Bible Reading Guide" (Intermediate Level).

OR Junior Book Club Certificate requirements:

1. One book on missions
2. One book on nature/science
3. One biography
4. Two books of your choice published within two years prior to the beginning of the Explorer class
5. Read weeks 27-39 from the "Weekly Bible Reading Guide" (Intermediate Level).

Resource: The Review and Herald and Pacific Press publish a listing each year providing the classification for book selection to obtain this certificate. That list is obtainable from your conference Youth Ministries personnel and may be inserted in this manual for easy reference.

Time Frame: 5-10 minutes for instructions. (Allow a minimum of two months for completion).

To be completed by the 23rd April 2011. You will be asked for a progress report every session we meet.

REQUIREMENT - Do Sections I, II, and III for the standard class requirements.

Do Sections I, II, and III for the advanced class requirements.

The requirements are the same for both Standard & Advanced



WEEKLY EXPLORER

Week 27
ATTITUDES
____ Mark 9:33-35
____ 1 Thess. 5:18
____ Psalms 34
____ Ephesians 3
____ James 2

Week 28
COMMITMENT
____ Isaiah 40
____ Genesis 17
____ Proverbs 4
____ Luke 9

Week 29
GROWTH
____ 1 Corinthians 6
____ 1 Corinthians 13
____ Psalms 53
____ Psalms 90
____ Ruth 1-2
____ Ruth 3-4

Week 30
FAITH
____ Jude 1
____ Romans 14
____ Matt. 9
____ Luke 17

Week 31
PRAISE
____ Psalms 108
____ Psalms 27:1-4
____ Psalms 56
____ 1 Peter 5
____ Isaiah 63

Week 32
PRAYER
____ Psalms 116
____ Matthew 6-7
____ 1 Thessalonians 5
____ Luke 18
____ Psalms 20

Week 33
TRUST
____ Exodus 33
____ Prov. 3:4,5
____ Psalms 62
____ Isaiah 30:19-26
____ Jeremiah 10
____ Isaiah 38

Week 34
SALVATION
____ John 1
____ Acts 2
____ Psalms 60
____ Haggai 1-2
____ Romans 3

Week 35
FORGIVENESS
____ Isaiah 1
____ Isaiah 38
____ Psalms 30
____ Psalms 40
____ John 2

Week 36
ABUNDANT LIFE
____ Romans 5
____ John 15
____ Luke 19:1-27
____ Jeremiah 4:1-8
____ Ephesians 1-2
____ Ephesians 3

Week 37
DEATH
____ Hebrews 9
____ John 16
____ Revelation 7:14-17
____ Ecclesiastes 12

Week 38
BAPTISM
____ Romans 6
____ Matthew 3
____ Matthew 28
____ Luke 3
____ 1 Peter 3

Week 39
SECOND COMING
____ 1 Corinthians 15
____ Isaiah 64
____ Titus 1:13
____ Isaiah 25
____ James 5
____ Mark 13

BIBLE READING GUIDE

INSTRUCTOR'S MANUAL

SPIRITUAL DISCOVERY

I. SCRIPTURE (Required)

A. **Requirement** - Memorize a Bible text from each of the seven categories below.

1. **Great Passages**
   a. 1 Peter 1:24-25
   b. 1 Kings 18:21
   c. Matt. 24:37-39
   d. Option_____

2. **Salvation**
   a. Matt. 16:24-27
   b. Luke 14:28, 33
   c. Prov. 28:13
   d. 1 Tim. 1:15
   e. John 3:16-18
   f. Option_____

3. **Doctrine**
   a. Acts 1:9-11
   b. Eccl. 12:13,14
   c. 1 Cor. 6:19-20
   d. Option_____

4. **Prayer**
   a. Ps. 5:3
   b. Ps. 51:3
   c. Option_____

5. **Relationship**
   a. John 13:34-35
   b. Prov. 19:19
   c. John 15:13
   d. Romans 14:11
   e. 1 John 1:28
   f. Option_____

6. **Behavior**
   a. Col. 3:23
   b. Prov. 22:29
   c. Phil. 4:8
   d. John 3:19
   e. 1 Cor. 2:14
   f. Option_____

7. **Promises/Praise**
   a. Prov. 3:5,6
   b. Ps. 91
   c. 1 Cor. 10:13
   d. 2 Tim. 4:7,8
   e. James 4:7
   f. Option_____

Application - **TEACHING IDEAS**

1. Each participant can make up an art folder with the texts recorded and illustrated with pictures from magazines, etc. To be done during the week as a regular project at home.

2. In addition to learning the memory gem, each participant can bring a picture that illustrates the text so that a poster can be made up from the group collection each week. Posters can then be used to decorate the meeting place.

3. Encourage the participant to learn the memory gem as part of his daily worship.

4. Recite memory gems as a voice choir.

Suggestions for the Weekly Review of the Memory Gems:

Repetition Review: After having a few participants say the verse for the day, call on all to say it together, then all the girls, then the boys, then perhaps the teachers. Close by having all say it together, and see if all can take part. If possible, continue until they can. (Always have reference repeated each time the verse is said).

Missing Word Review: Write text clearly on board before meeting, and rub out about every second word, particularly any catch ones, and usually the first one, which is not always easy to remember. Ask different ones to supply the missing words, requesting that only the one asked should respond. In some groups, participants may be asked to come out and write in the word.

Competition Review: When there are about equal numbers of girls and boys, draw a line down center of the blackboard, heading sides respectively GIRLS/BOYS. Then put a mark for each one that correctly recites the verse for the day under the proper heading, and see which side will win.

Word Review: Have text repeated by two or three, or by all together once or twice, then ask for each one in rows to repeat the following word without hesitancy. Then move about from one to another, pointing to the one you wish to supply the word. Only the one to whom you point should respond, but pass on fairly quickly so that the review will be brisk and interesting.

Question Review: Ask as many questions as you can on the text from each topic. In some instances two or three questions can be asked on one text, but mix them among questions on other texts. Request that answers be given if possible in the exact words of Scripture.

Text Bee Review: Divide the group in half. Have members of one side call for a text or ask a question of a member on the other side. If answered correctly, that side will do the asking, if not, same side asks again. (Conduct like a spelling bee.)

Surprise Reviews: Have references to topics written clearly on different slips of folded paper. Give one to each before the meeting, asking them not to unfold until asked to do so. For review call names one by one, ask them to rise, open slip, and say the verse called for. The reference should be read aloud so that all can determine if the right text is quoted.

During another period write out the texts on slips of paper, as above and have the references given in same way.

Reference Test: Write on the blackboard something like the following, and ask different ones to fill in as for "Missing Word Review".

_____ 29:11	Psalm_____:8
Isa._____:12	1 Timothy 5:_____
_____11:_____	_____ _____:58

Written Test: Before the meeting write two or three questions on the board in clear script, and hand out paper and pencil. Reveal questions on the board and ask all to try and answer them. Tell participants it is not an examination and that each person will correct his or her own answers.

Thought Review: Put a thought from each verse on the board, and ask the participants to tell which texts contain these thoughts or statements.
or statements.

Time Frame: Review may take several short sessions (30-60 minutes). Memorization should be done on individual time.

B. Requirement - Give an oral or written report on three Biblical prophets, **OR** name at least ten Bible authors and their vocations, and identify three of the original languages of the Bible.

Explanation - Learning the background to our present day Bible is very helpful in understanding the purpose of the Bible in our lives, God's purpose in having it written, assembled and protected through the centuries, as well as giving us clearer insights into the real world of the past.

Languages:

Most of the Old Testament was written in ancient Hebrew (not the same Hebrew used by Jewish rabbis today). Ancient Hebrew did not use signs for vowels but rather consonants only, and most basic words consisted of a group of three consonants. Much was said in a short space, i.e. Psalm 23 has 122 words in the English translation but only 57 words in the original Hebrew. Vowel sounds were added to Hebrew writing about 200 years after Christ.

Parts of the Old Testament were written in Aramaic. (Parts of Ezra, Daniel, one verse in Jeremiah, etc.) Aramaic was a Mesopotamian language which eventually became the general language of the Middle East. It is probably the language used by Christ. Officials working in government in the days of Babylon and Persia would naturally have to know Aramaic and would have used it in their written communications.

Greek became a universal language during the expansion of the Greek empire, and even though Rome established itself very shortly after, Latin never took hold as a major language until after the times of the New Testament. It is believed that all 27 books of the New Testament were originally written in Greek, even though most of their authors conversed in Aramaic and other languages.

Quite likely the earliest translation of the New Testament was made into the Aramaic. An English rendition of this translation was written several years ago by George Lamsa and is very interesting to read. Seventh-day Adventist Bible Commentary, Volume 1, pp. 25-30, and Volume 7, pp. 103-105, contain much additional interesting material.

Authors: There were about 35 of them; here are a few:

Author	Vocation
Moses	Prince/Sheepherder
Paul	Theologian/Tent worker
Joshua	Army Captain
Daniel	Prime Minister
Peter	Fisherman
Luke	Doctor
Amos	Herdsman
Matthew	Tax Collector
Zachariah	Levitical Priest
Ezra	Government Employee

Prophets:

Many can be studied and reported on. Some are almost too well known; the reports could go on for pages or hours. Others are hardly known at all and their reports could take a sentence or two at most. Help the participants select ones that will take thought but not overwhelm. A page or two is sufficient on each. Patriarchs and Prophets, Desire of Ages, and a Bible commentary introduction to each Bible book will provide all the information that is needed.

Some ideas:

Women: Anna, Deborah, Elizabeth
Youth: Samuel, Isaiah, Elisha
Prophets of the Advent: Enoch, Daniel, Zachariah

Time Frame: 30 minutes

II. CHURCH HERITAGE (Optional)

A. **Requirement** - Read about Ellen White's vision of the Battle of Bull Run (Manassas) during the American Civil War. Go to the library and read one account of that battle and discuss with your parents or counselor the differences between the two accounts, **OR** fulfill other options in Instructor's Manual.

Explanation - Ellen White's comments are found in Testimonies to The Church, Volume 1, pp. 264-268. This is dealing with the larger issue of slavery as well. For many years there was a plaque on a hillside at Manassas marking the spot from which the battle changed course. Ellen White's comments would indicate that was the spot where the angel stood.

This requirement may also be fulfilled by the participants using the materials on **Anna Knight** from the **"Hall of Faith"** series, available from your conference Church Ministries office or "Mission Spotlight", Southern Union Conference, P. O. Box 849, Decatur, Georgia 30031.

Time Frame: 30 minutes

III. CHRISTIAN HERITAGE (Optional)

A. **Requirement** - Role play the experience of a person of the New Testament church (Acts).

Application - **TEACHING IDEAS**

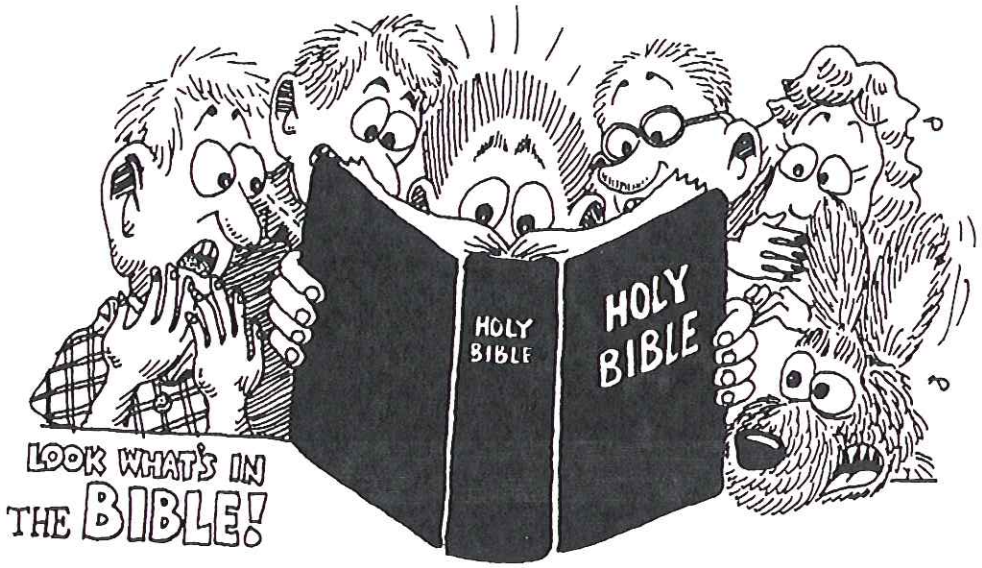
While the participants are reading the book of Acts for their reading certificate, have them jot down short experiences of a person's life they would like to role play. Then:

1. Select an experience to develop.
2. Develop the experience/story with the participants needed.
3. Assign character parts.
4. Engage in spontaneous practice without a written script.
5. Demonstrate or perform the experience/story before the rest of the group or other audience.

Time Frame: 30-40 minutes

REQUIREMENT - Do Section I and select either Section II or III for the standard class requirements.

Do Sections I, II, and III for the advanced class requirements.



INSTRUCTOR'S MANUAL

SERVING OTHERS

I. ONE TO ONE (Optional)

A. **Requirement** - Make a personal visit to a sick person you know and follow it up with a letter, phone call, or card of encouragement.

HOSPITALITY

12 GUIDELINES FOR BECOMING THE PERFECT VISITOR

By Martin Feldbush

For many people, visiting someone in the hospital is on their list of least favorite things to do. Hospitals can be intimidating, unfamiliar places. Patients may not seem themselves as they deal with illness, pain or uncertainty about their future. Visitors often wonder what to say or how to act. Here are 12 guidelines for becoming a good visitor.

1. According to Martin Feldbush, director of pastoral care, respect is an important aspect of visiting. "Before going into a patient's room," he suggests, "it's always wise to check with a nurse for special instructions. Remember to knock on the door, even if it's open. Not only is it respectful to the patient you're visiting, but to their roommate as well. And it prevents embarrassing situations."

2. Allow the patient his/her privacy by not probing for medical information and background. Avoid telling horror stories of other people who had the same ailment.

3. You should also avoid talking about your own illnesses or hospital stays either. Don't belittle the patient's pain or struggles by playing medical one-upmanship. ("Boy, you think you've got it bad. When I was in the hospital . . .").

4. Don't play doctor by trying to second-guess the patient's physician. Leave the diagnosis to the educated judgment of the experts.

5. Follow the patient's agenda by taking your cues from

him/her. Let the patient choose the topic of conversation. He/she may want to talk about events outside of the hospital instead of his/her illness.

6. Be conscious of your body language. Make eye contact with the patient. Sit down, so you're on the same level. Leaning forward in your chair while talking or listening shows your interest.

7. You may minimize a patient's feelings by saying, "Oh, cheer up, things are going to get better." Things may not get better. Instead, use reflective listening: "I can see that this disturbs you," or, "I can see how you feel."

8. Be sensitive to the patient's energy level. Don't overstay. Frequent, brief visits are usually better than one long visit. Watch for signs that the patient may be weary.

9. Also don't overtax the patient with too many visitors at once. Be aware of noise levels, especially when children are accompanying you.

10. Patients are often very sensitive to outside stimuli. Speak softly and touch gently. Don't sit on the bed or jar them. Don't wear strong perfume or cologne.

11. "If you are visiting someone who has strong religious beliefs which you share, it is appropriate to let the patient know that you're praying for them," says Feldbush. "Also offer to pray for them right there in the room. Ask the patient what he/she would like you to pray for so that your prayer is relevant to his/her specific needs."

12. The most important guideline for hospital visitors is: be natural--be yourself. Don't worry about what you're going to say or rehearse beforehand. As Feldbush stresses, "It is more important that you be a friend than that you be overly analytical or clinical. Patients don't need another clinical visit--they need someone to be their friend, to support them and be with them."

 Time Frame: 5-10 minutes for planning and instructions. (Activity may be done individually or as a group and take 15 minutes to an hour).

II. GROUP WITNESS (Optional)

A. **Requirement** - Explain how you can share your faith, and participate in 4 hours of outreach programs.

Explanation - More than one program may be involved to accumulate the 4 hours needed for this requirement.

THE PATHFINDER CLUB—A SOUL-WINNING FORCE

We are all proud of the Pathfinder organization and what it does for our junior boys and girls. We are proud of the camping program and crafts that are being taught to our Pathfinders, but is it possible that we might be forgetting one of the purposes for having a Pathfinder Club? Are we not training the youth leaders of tomorrow? Are we just teaching crafts to be teaching--or are we teaching classes that will help them as they go to the mission field? We should be teaching crafts that will help them when they reach adult life.

With our strong camping and craft program there is a real danger that we could be heading in the direction of being just another Scout organization. But we are more than just another organization--we are a church with a mission to spread the gospel. We need to sit down and study our Pathfinder program and see if it is doing the job that we want it to do.

We read a lot about losing the youth in our church today, and the question might well be asked, "Why?" A recent statement in a news magazine concerning the loss of youth in the American churches says, "Churches fail to provide opportunity for real service. The teenager, says the National Council's William Newby, is idealistic. Given a chance to do something to help the poor or afflicted, he will work his head off. Unfortunately, churches seldom allow him to do more than operate the mimeograph, stuff envelopes or wait on tables. 'This is work for the sake of keeping busy, and teenagers know it,' Newby says. 'The young person needs to be needed.'" Could this be one of the problems in the Seventh-day Adventist Church?

During a week of prayer in one of our schools, a seventh-grade girl came to see the pastor. She told him of her desire to work in the kindergarten division. But she said the older ladies had told her she was too young. She went on to say that she wanted to work for the Lord and asked a challenging question, "Elder, why doesn't my church need me?"

We believe that the starting point for losing our youth is back in the seventh grade. These boys and girls need to be involved in the church program of soul saving. "The Lord would have the mind elevated, seeking higher, nobler channels of usefulness.

"The same power of exercise of mind and muscle might invent ways and means of altogether a higher class of exercise, in doing missionary work which would make them laborers together with God, and would be educating for higher usefulness in the present life, in doing useful work, which is a most essential branch in education . . ."

"Is not this the work that every youth should be seeking to do, working in Christ's lines? You have Christ's help. The ideas of the students will broaden. They will be far reaching, and the powers of usefulness, even in your student's life, will be continually growing. The arms, the hands, which God has given, are to be used in doing good which shall bear the signet of heaven, that you can at last hear the 'Well done, thou good and faithful servant.'"--The Adventist Home, pp. 509, 510.

It is time that we involve the Pathfinders in a strong evangelistic program. Study needs to be given to the subject of how we can train our Pathfinders to do missionary work. We usually set this type of program up when they are in academy, but it is at the Pathfinder age that this program should begin. Many of our Pathfinders are capable of giving Bible studies and conducting other types of missionary activity. In the past few years many of our leaders have launched a strong program of training Pathfinders to carry on with an evangelistic program. It is working, for these Pathfinders are reaching souls that could not be reached by adults. They are getting results, for fellow juniors and adults are being baptized as the result of their labors. As we go to our fields of labor, let's really study the Pathfinder program and see if we can't involve our Pathfinders in a Share Your Faith program.

CHAIN REFERENCE BIBLE-MARKING PLAN

One of the best ways to help Pathfinders share their faith is with the Bible Marking Plan. As the director calls out each text, the Pathfinders cut it out and place it in the proper place in their Bibles. This procedure is used until all the texts are cut out for a particular Bible study. (The texts are on gummed perforated sheets of chain reference tabs.) Every club night this procedure is followed until all 20 Bible lessons are completed. If the "It Is Written" or "My Bible Says" Bible lessons are not available, then with just a little change in the procedures, you could use J. L. Schuler's book, Helps to Bible Study. After the Bibles are marked, each club night a Pathfinder goes through the entire Bible study with the club--thus gaining in experience and knowledge of our doctrines. The thrilling part is that in most of our clubs there are non-Adventists taking part in the Bible study. In one club it was reported that six non-Adventists joined the club just so they could mark their Bibles. In most of the clubs where this plan is being carried out it takes the place of club worship.

After the Bibles are marked, what next? With the guidance of a counselor, and in some cases this is not necessary, the Pathfinder can now go to the homes of non-Adventist friends and invite them to mark their Bibles, or if they use the Friendship Bible they may want to mark the Bible and give it to them when the course is finished. Another use for these marked Bibles is to present them to non-Adventists who have been receiving the Signs of the Times. The Pathfinder can visit these people, inquire how they have enjoyed the Signs, and ask if they may leave a marked Bible with them.

The results of this plan are outstanding, and baptisms are being reported. One club reports that 22 Pathfinders are marking their Bibles, one of which is a Catholic whose priest forbade her to join the club. She may not be able to join, but every Tuesday night she visits the club and marks her Bible. She has been doing this now for about six months. This Pathfinder Club is also giving Bible studies and is progressing nicely.

Another club reports that eight non-Adventists are attending their club meetings. They write, "As a direct result of the Pathfinder Club, we hope and pray that one family will ultimately join the church." This particular family has three boys in the Pathfinder Club. The oldest boy has been a Pathfinder for four years and is now in the eighth grade. The other two boys are ten and twelve. The oldest boy attended our elementary school last year, and now this year his twelve-year-old brother is attending our Seventh-day Adventist elementary school with him.

All three boys attend Sabbath School and church, and they also attend AJY meeting every Friday night. The father is a math teacher in a public school. The mother and father attended church for a couple of months, and then they went on a vacation and apparently got out of the habit of attending. The mother attends our church Homemakers Club and seems to be very interested in the Adventist church. She made the remark one day that if her boys requested to join the church tomorrow, she would join with them.

"One day as we were assembling to go on a field trip, another eighth-grade non-Adventist boy asked the deputy director, 'What do you have to do to become a Seventh-day Adventist?' We are doing our best to share our faith with the non-Adventist Pathfinders in our club. We just completed the "It Is Written Bible Marking Plan", and in November we plan to begin the "It Is Written--Take His Word" Bible studies. Perhaps these non-Adventist Pathfinders will make a decision at the end of the course. Please pray for our non-Adventist Pathfinders that they will accept this wonderful message that they have been exposed to by attending the Pathfinder Club. Also, please pray for our Adventist Pathfinders that they will remain faithful and will be ready for the coming of Jesus, which is very soon."

Ways for Using "My Bible Says"

CHAIN REFERENCE BIBLE-MARKING PLAN. Supplies: Bibles (Friendship), set of 20 lessons, "My Bible Says," gummed perforated sheet of chain reference tabs.

1. Important: Chain reference your own Bible first. Why? Because you must know how it is done in order to help others.

2. How to chain reference mark the Bible. When using the Friendship Bible, the books of the Bible and texts can be referred to by page number.
   a. Tear out subject list from upper left-hand corner of the perforated sheet and stick it on the fly leaf of your Bible, front or back. This contains the subject name, code letters for each subject, Bible page number, also book and text in the Bible. This has the first text which corresponds to the first texts on your lesson sheet. "N" for New Testament, "O" for Old Testament.
   b. Begin with the first lesson in the pocket. Place this first lesson beside your Bible.
   c. Turn to the first text which answers the first question.
   d. Underline every word in the text with red or blue pencil.
   e. Find the corresponding lesson title on the perforated sheet.
   f. Tear off the title and throw it away.
   g. Tear off the tab which has the forwarding text and stick this tab along the margin beside the text marked, or after the last word of the verse if there is sufficient space.
   h. Turn to the text indicated, which will be the next text to be used.
   i. Underline it and read the question on the lesson card.
   j. Tear off forwarding text No. 3 and proceed as before.
   k. Continue the above procedure until all texts are used.

THE MARKED WORD

This is a new Bible course. There are several good Bible courses available, and this is not to take the place of any of these. The author has worked for years trying to develop a Bible marking method that is both neat and practical. This is the result, and the hope is that it will be a real help for those who wish a short Bible Marking course.

There are seventeen lessons in all which cover the message and doctrines of the Seventh-day Adventist church. The lessons do not go into detail. However, they do present the framework which is the first and most important thing. This is the purpose of this course.

For further information see the **Appendix** in the **"Serving Others"** section.

LAYMAN'S VISITATION PLANS

Materials: A Bible to loan, two lessons, "It Is Written" survey (optional).

Plan Number 1. Call at house, introduce "It Is Written" Bible study plan.

a. "We want to loan you this "Friendship" Bible for use when studying these lessons. (For the lessons use page numbers along with the texts. This, as you can see, simplifies turning from one text to another by use of page numbers on which the text is found.)"

b. "I will call back next week to see how you enjoy this new way of Bible study."

c. Next week take two more lessons to leave with them. With the information, "If you study ten lessons, this Bible is yours free of charge."

Plan Number 2. This time present "Loan Bible" and lessons with the added information.

a. "Read the text and underline it."

b. "Fill in the blank on the lesson card with your own idea of what the Bible says."

c. "I will call next week to leave you two more lessons and will pick up these two."

d. The pastor will correct these lessons; you return the corrected lessons and leave two more to be filled in.

e. After ten lessons the Bible belongs to the reader.

Plan Number 3. Chain reference marking plan.

a. Follow preliminary procedure of first plan or second plan until Lesson Number 5 has been completed. Then introduce the chain-reference marking plan as you have marked your Bible. Show them how you did it.

b. You may volunteer to go over and help; set a date.

Plan Number 4.

a. Go to neighbors and tell them of a new way you have found to study the Bible whereby you can find ten to thirteen texts on a subject at any time.

b. Show them your Bible and the lessons.

c. Tell them you will be happy to come over and help them.

VOICE OF PROPHECY

On Sabbath afternoon many Pathfinders dressed neatly in their uniforms go from door to door asking people if they have listened to the Voice of Prophecy radio program. After they have talked about the radio program, the Pathfinders invite the people to take the free Bible correspondence course. They do their best to sign the people up for the course right there at the home so that they will have a record of these people in their club files. This way the Pathfinder Friendship Teams can call back on the people to see how they are enjoying the course and encourage them to finish it. Some clubs even give these people a marked Bible if they finish the course.

At the same time that the Pathfinders are out contacting the homes, the Pathfinder Club has used a Voice of Prophecy mat in the newspaper telling about the radio program and offering a free Bible correspondence course. The club runs this ad in the paper and puts in a write-up under the mat similar to the following one:

Sample

> "The boys and girls of the Fullerton Pathfinder Club are planning to visit your home if you live in the area between Orangethorpe and Commonwealth bordered by Magnolia and Brookhurst. They will offer free enrollments in the Voice of Prophecy Bible correspondence course and a lovely marked Bible as a gift to those who finish the course. If you do not live in this area but would be interested in enrolling, please call Richard Bittle at 828-8488."

For every 51 enrollments there are 17 graduates, and for every 17 graduates there is 1 baptism. Let us encourage our Pathfinders to contact every home in their city and invite the people to take the Voice of Prophecy correspondence course, for this is just another means of winning souls and hastening the second coming of Christ.

This same plan can be used with the Faith for Today correspondence course. Below is a suggested canvass for the Pathfinders and leaders as they visit the homes.

1. This can be used by all canvassers: "How do you do. I'm _____, and I am here to offer you something free but very worthwhile. Many people are wondering why so many unusual things are happening in the world today. I should like to give you a series of free Bible lessons which will answer many of these questions. May I have these lessons sent to you please?"

   If the individual hesitates or refuses, say, "May I send you a sample of these lessons?"

2. The senior canvasser may say: (Smile) "Good afternoon. I'm _____. I have a suggestion to offer which will cost you nothing. Do you ever wonder about events happening in our world today? I would like to tell you about a wonderful series of Bible lessons designed to help you find the very answers to questions you may have on the problems of life. These have helped others in finding out what the Bible really teaches about our lives today. I'm sure these lessons will be a great blessing in your life, too. Please let me have them sent to you. Thank you. May the Lord bless you and your family."

3. The junior canvasser may say: (With a big smile) "Hello! My name is _____. I have something which I believe you will like. I'm inviting boys and girls and everyone to learn what Jesus tells us in the Bible. I know about some free Bible lessons that can be mailed to you. They will tell you why things are happening the way they are in the world today. Please let me have them sent to you. Thank you."

4. Junior course: "Hello! My name is _____. If you have juniors in your home, the Voice of Prophecy radio broadcast has a wonderful study-by-mail Bible course for them. They can enjoy exploring their Bibles with these free lessons. Please fill in this card, and I will be happy to have the lessons sent to him (or her). Thank you, and God bless you and your home."

5. The youth canvasser may say: (Smile) "Hello! I'm _____. I'd like to tell you about something which I believe will interest you--and it is free! Would you like to know why so many strange and unusual things are happening in our world today? I think you will enjoy studying a wonderful set of lessons by mail that will tell you what the Bible teaches about these things. May I have them sent to you please? Thank you."

6. "Bright Horizon" course: "Hello! May name is _____. Do you have young people in your home?" (Or if it's a young person who comes to the door, start with the following sentence.) "The Voice of Prophecy radio broadcast is offering a free Bible course Written especially for young people in a fascinating story called 'Bright Horizon.' This is the story of actual experiences in the lives of a young lawyer and his wife and their friends, who are helped to a better understanding of their Bibles. I'm sure your son or daughter (or you) would find it really interesting. I will be happy to have you write the name and address on this card so the lessons can be sent. Thank you, and God bless you and your home."

Ages 8 through 14--Junior Bible Course, or "Explorers."
Ages 15 onward, including young married people--"Bright Horizon" or "High Way" Bible courses.
Adults--"Faith" Bible course, or "New Life."

HALLOWEEN "TREAT-INSTEAD-OF-A-TRICK"

In the United States, the last day of October is called Halloween. It is a time when adults hide their garbage cans, stock up on sweets, and watch for window soapers. "Trick or treat" is the motto, and everyone had better be ready to receive "ghosts, hobgoblins" and a host of "creepy creatures" who come to the door ready to trick if they do not receive treats.

Not so when Pathfinders come to town. The Pathfinders do not go around the neighborhood begging for tooth-decay handouts. Pranks are not part of their activities. They knock on doors asking for food and clothing to share with the needy. The old ghosts of malicious Halloween pranks and handouts for self cannot be identified with the great army of Pathfinders in the U.S. Our army comes to share instead of scare.

It was the Wisconsin Pathfinder Clubs that first responded (1952) to the idea of making Halloween a night for missionary activity rather than mischief. Every year more than 15,000 Pathfinders participate in campaigns which bring in some 350,000 cans of food (resulting in about 10,000 food baskets to the needy in America) and close to 40,000 articles of clothing. This has been the yearly work of these boys and girls as they knock from door to door, "coloring the world with love."

The North American Division Youth Ministries annually prepares a leaflet for the junior youth to use in this "treat-instead-of-a-trick" project. In the leaflet there is an introduction of the Pathfinder to the householder and a message concluding with an invitation to enroll in a Bible correspondence course. There have been more than two hundred people in one year studying Bible correspondence courses as a result of this campaign.

The food gathered on Halloween night is usually distributed on Thanksgiving day.

Suggestions for Halloween

1. **Publicity.** Work closely with your church's PR secretary. Announce your plans in the church. Alert the news media so they can give your club publicity and inform the public you are coming. News releases should include information as to how the Pathfinders will use the canned goods (for needy Navajo Indians, Thanksgiving and Christmas baskets, etc.).

2. **Pre-Halloween visits.** Mimeograph a supply of notes telling who you are and what you are doing. Distribute them to the homes in your territory the night before Halloween. Tell the people you will come the next night, and ask them to have the food ready. They will be waiting for you and you will be surprised to see how much bigger your response is than when you come to the door without previous notice. Some clubs prepare specially printed paper bags and leave these at the door too.

3. **Uniforms.** It is important to wear Pathfinder uniforms. This will put an official stamp on the program, and as a result people will be more likely to give.

4. **Preparation of baskets.** Let Pathfinders help pack and distribute the food baskets rather than turning this over to the Community Services. That way the Pathfinders will get the thrill that comes from personally helping the needy.

5. **Records.** Keep an accurate statistical record of the number of cans collected, the amount of literature distributed, the number of Pathfinders participating. Send the report immediately to your local conference.

6. **Pictures.** When all cans are in, take a picture of your group in uniform with the cans and send it to the newspaper and to Guide magazine.

7. **Halloween night.**

   a. Select the territory in advance and instruct the group where and what time to meet you. Plan to meet at the church or club house about 6:00 p.m.--rain or shine!

   b. Select responsible drivers who know the territory. Check insurance coverage.

   c. Divide the group into carloads, placing a qualified counselor in each car.

   d. Let each participant spend a few minutes practicing what he or she will say at the door.

e. Each Pathfinder should have at least two large grocery sacks. They may want to decorate the sacks with one of the Halloween leaflets and cutouts of Halloween characters. The drivers should have bushel baskets or boxes in the trunk of the car for the canned goods. This will save time when they return to the church.

f. The evening should end with a treat for all the workers. Members of the church can contribute simple refreshments, and games can be planned for after the Pathfinders return.

g. After all the cans are stacked, pose with them for a picture. Arrange for a professional photographer or an experienced shutterbug to take the snapshot. (Perhaps your church Communication Secretary.) Many times pictures are of such poor quality that Guide magazine cannot print them.

h. The Pathfinders can then work closely with the Community Services in making Thanksgiving baskets.

INGATHERING

This is one program of the church that the Pathfinders can really feel involved in! More than one pastor has made the statement that he doesn't know what he would do if it were not for the Pathfinders. For in many of our churches the Pathfinders bring in half of the church goal!

To help make Ingathering more interesting, it is good to have the Pathfinder leaders set a goal at the conference Pathfinder Leadership meeting for all the clubs to reach together. Then each week the clubs report to the conference youth department what they were able to reach during the past week.

Most of the clubs use singing bands for Ingathering and sing at each individual door. This takes a little longer, but it makes it a little more personal. When possible it is good for the Pathfinders to bring a musical instrument to play--this is a big help to the singers! Some clubs use the Carolette machine for Ingathering, but it is not as effective.

The training of Pathfinder solicitors should be done weeks ahead of time. Don't wait until the night the club goes out to ask who wants to solicit. Try to get the Pathfinder leaders to have this worked out in advance.

One club went Ingathering on a cold, foggy night when they could see only a short distance. There was one house which sat back from the road. The owner could see the glow of light, so he went out to investigate, as he thought some people might be in trouble. Of course he found our singers. They told him what they were

doing, and he invited them into the house. He told them that he had a very close friend he had known as a youth who was a Seventh-day Adventist. He also said that he was one of the managers for Walt Disney. He lived in Hollywood, but had decided just that afternoon to go to his other home in order to get a little rest. He then gave a very liberal contribution to our Pathfinders. If the club had not gone out that night, they would have missed this contact. So in spite of the bad weather they were happy that they had gone.

On another night when this same club was singing in a home, the 11-year-old boy in the home was so impressed with the Pathfinders that he got permission to go caroling with them. He also joined them for the remaining nights and even brought a friend along. After the Ingathering campaign had ended, this boy and his friend joined the club and are still members. Yes, the Lord will bless our contacts at Ingathering time.

VACATION BIBLE SCHOOL

Many Pathfinder Clubs are finding Vacation Bible Schools as a real avenue of sharing their faith. There are a number of items that the Pathfinders can do to help in a Vacation Bible School; it is good for the Sabbath School and Pathfinders to team up together to sponsor one. The Pathfinders can distribute the invitations to the homes in the area, or if there are no written invitations the Pathfinders can go from door to door and invite others to come to the Vacation Bible School.

During the actual Vacation Bible School, the Pathfinders can help with refreshments. The older Pathfinders and junior counselors can assist in teaching classes for the primary and kindergarten divisions. Many of our Pathfinders are very talented in various crafts. It is well to make use of this talent and put them to work teaching crafts. At a Vacation Bible School there is always a need for help with games, and here again the Pathfinders can assist.

Graduation night is always the highlight for any Vacation Bible School. On that night have two Pathfinders in uniform post the Colors, and then in the program tell what the Pathfinders do and how much they enjoy the club. The girl should tell why she likes Pathfinders and appeal to the junior girls to join the club; the boy can then tell what he likes about Pathfinders and appeal to the junior boys. Pathfinders, neatly dressed in their uniforms, can also be used for ushering on graduation night. Pathfindering is a wonderful follow-up for any Vacation Bible School.

After graduation have the Pathfinders, with a counselor, visit the homes of those who came to Vacation Bible School. Have the Pathfinders present the people with a Bible that they have marked or a copy of Steps to Christ. There have been entire families baptized after such a follow-up.

Jonny Rasmussen, age ten, heard that his church was going to hold a Vacation Bible School, so Jonny went to each house in his neighborhood and invited the children to Vacation Bible School. As a result, every boy and girl in his area came; that is all but one, and he had the chicken pox! Jonny saw to it that each morning all of his neighbors got on the bus that would take them to Vacation Bible School.

BRANCH SABBATH SCHOOLS OR STORY HOUR

Many times we hear that Pathfinders cannot conduct Branch Sabbath Schools. This is not true. With adult counselors guiding the program these Pathfinders can carry on a strong Branch Sabbath School. In one conference there are a number of Branch Sabbath Schools being conducted very successfully by Pathfinders.

Pathfinders can give out personal invitations to the boys and girls in the neighborhood where the Branch Sabbath School is to be held. But since one invitation is not enough, the Pathfinders must keep going back week after week and inviting the boys and girls to come, until it has become a habit for these children to come to Branch Sabbath School.

Another good way to use our Pathfinders in Branch Sabbath School work is for them to provide the music. There is usually one or more who can play the piano for the song service, some who play instruments, and some may be able to sing. Your older Pathfinders and junior counselors can help by telling stories. Pathfinder leaders can also tell stories, but it is well to give the Pathfinders a chance to develop their talents. It may even be that your Pathfinders can help teach some of the classes. In this case there should be an adult to help them plan the lesson study. Those who have used Pathfinders as teachers have found that they are very faithful and that they can come up with excellent illustrations and demonstrations.

Once a quarter let the Pathfinders plan a little party or picnic. Let them bake the cookies, furnish the punch, and plan the games. You will find that they won't let you down.

After three or four months of this Branch Sabbath School, let the Pathfinders and a counselor visit some of the homes. Often while visiting in the home, opportunity will arise to start Bible studies. Let the Pathfinders give these Bible studies with the "Mark-Your-Bible" Plan or the "Lamplighters 20th Century Bible Course." (Check with your conference office.)

Do Branch Sabbath Schools work for Pathfinders? Many Pathfinder Clubs are using this plan to good advantage. One Branch Sabbath School was started by ten Pathfinders and two adults, and began in July with twelve children. Every week these Pathfinders visited the homes and built the Branch Sabbath School up to sixty members by December! These Pathfinders taught all the classes with the

exception of the older juniors and the adult class. By December three more adults joined the force to help supervise. One of the adults was the Bible worker who taught the adult class. As the result of this Branch Sabbath School a number of Bible studies were given and the adults were asking for church service to be conducted. When the Christmas party was given by the Pathfinders for close to 100 children and parents, the parents all expressed their sincere appreciation for the work that these young people were doing.

Yes, given an opportunity Pathfinders can conduct a Branch Sabbath School!

MARCHING IN LOCAL PARADES

This is a marvelous way for a Pathfinder Club to share its faith. Whenever you hear of a parade, we try to make arrangements for as many clubs as possible to march in it. Large banners are made with the following written across them, "Seventh-day Adventist Pathfinders--Norco Pathfinder Club." The Pathfinder Clubs not only march in the parade, but they also have their special drill teams and many times lovely floats.

This acquaints people with the fact that Seventh-day Adventists do have youth organizations. As a result we have had many boys and girls join the Pathfinder Club who otherwise would never have heard of Pathfinders.

In one town a fourteen-year-old Congregational girl saw the Pathfinders in the parade. She become interested, called the pastor to see when the Pathfinders met, and on the following Tuesday night was present for the Pathfinder meeting. She continued to come to the meetings, and it wasn't long until she asked the pastor to come and give her Bible studies. She also asked her parents if they wouldn't like to take Bible studies and they agreed to have the pastor come and give them Bible studies also. The girl started to attend Sabbath School and church, then started coming to AJY meetings. The pastor finally baptized the girl and her parents were baptized a short time later.

This is one experience that started because the Pathfinders decided to march in a parade. Let us encourage our Pathfinders to march!

FAIR BOOTHS

The Boy Scouts, Girl Scouts, 4-H Clubs and other youth organizations take advantage of this medium in letting people know what is happening in their organization. The Pathfinder organization carries on the strongest program of all, so why shouldn't the public know what Pathfinders do in their clubs.
A number of items can be accomplished in a Pathfinder booth. A

A number of items can be accomplished in a Pathfinder booth. A regular camping scene or a scene depicting one of our honors are ways a booth can be built. The best booth is one where the Pathfinders are able to put on a demonstration of their skills, such as leathercraft, baking, block printing, plastic embedding, etc. If there are demonstrations going on in the booth, people are bound to stop.

We have found that teachers are very cooperative in letting two or three students out of school each day to help with the demonstrations in the booth. Of course only the best Pathfinders are chosen for this type of program. They should be well versed on the craft that they are demonstrating, and of course should be Pathfinders that are solid Christians. If at all possible there should be literature given to the people visiting the booth telling about the Pathfinder program, and also some Christian literature to help the people know Christ as their personal Saviour.

In one conference a club had a booth at the county fair where over 2,000 people visited the booth every day. The fair officials were very pleased with the booth and stated that next year they wanted the Pathfinder booth in a better location. The officials said they wished that all booths in this category would have as nice a display and working demonstration.

Some of the comments concerning the booth and the Pathfinder program were:

"Do boys and girls work together all the time as well as they seem to here at the fair?"

Answer: "We have all craft and skill classes together, and the Pathfinders get along well.

"Your Pathfinders always look so neat in their uniforms; is this a requirement?"

"Yes, they must be in full uniform at all club meetings, Investitures, Pathfinder activities, and camping trips."

"Oh! You are SDA's. We have some neighbors that are Adventists. They are surely fine people!" (What a challenge to all SDA's!)

"I wish we had more organizations like your Pathfinder Clubs to give our boys and girls something constructive to do."

"I am surprised that these children answer questions so intelligently. They must have high IQ's." (They didn't know that the Pathfinders practiced for hours on these answers!)

"Do you have any pamphlets or literature on Pathfinder Clubs?"

Answer: "Sorry we do not--but next year we will!"

"It was a wonderful experience for these Pathfinders, and they enjoyed it. We have talked and demonstrated block printing to preachers, teachers, Scout Masters, Girl Scouts, den mothers, lawyers, printers, teenagers, and hundreds of fathers and mothers." This is the way one Pathfinder Club is sharing their faith.

I believe that you will agree that it does pay to have Pathfinder booths at our fairs, for once more we are able to give the Pathfinders a chance to be involved in the church program of sharing their faith.

GOOD SAMARITAN SUNDAY

This is a very simple activity that Pathfinders really enjoy and that will help the Pathfinder grow into a better citizen and a better Christian. All you need are some Pathfinders who are willing to work and some equipment--hoes, rakes, shovels, cleaning rags, etc.--and you are ready to go to work!

Let the captains, junior counselors, and two adults form a committee to be alert for people that are in need of help. Each member of the committee should be watching for older people who need their yards or their houses cleaned. After the committee has been formed, they should get together and talk over the needs of the people in their area, consider names suggested by their pastor, decide on who needs help the most, and appoint a Good Samaritan Sunday. On the chosen date all of the club members should turn out to go to this one home and do the work needed--clean the yard, paint, clean the house, do the washing, etc. The Pathfinders meet at a designated area early in the morning and work until about twelve or one o'clock. This is usually followed with an ice cream feed or some other nice treat. The whole event is enjoyed by the Pathfinders and the old folks that are helped. After being helped by a fine group of Christian young people, the folks are usually interested in these same young people coming back and giving them Bible studies. For Pathfinders the simplest Bible study is the "Mark-Your-Bible Plan," the "20th Century Film Strips," "It Is Written" and "My Bible Says." (Check with your conference office.)

FRIENDSHIP TEAMS

We are all acquainted with the Friendship Team plan, and the Pathfinders can use it on a modified basis. We are finding this plan of real value in connection with the Voice of Prophecy evangelistic program.

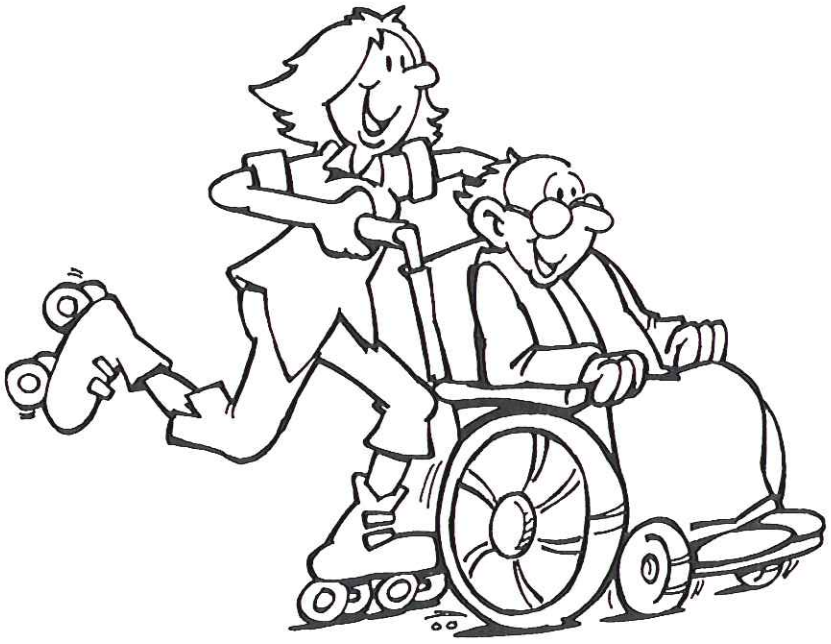
As noted in a previous discussion for getting Voice of Prophecy enrollees, we are now ready to put the Friendship Teams to work. After the Pathfinder gets the people to take the Bible correspondence course, a duplicate card is made up on the individual and put in a file. In about a month the Pathfinder

Friendship Team calls on these same people to see if they have received the Bible Course and how they are enjoying it. If it works out, they will have a word of prayer with the people and then leave. In about three weeks they will call again, this time they will leave a little book such as Steps to Christ.

VOICE OF JUNIOR YOUTH

This very successful plan, developed by a laywoman in the Washington Conference, harnesses the energies and talents of junior boys and girls to put on a full scale evangelistic effort geared to junior-age visitors who come with their parents to evangelistic efforts. A special booklet containing organizational plans, talks, visual aids, etc., is available from the local conference youth department to help Pathfinder Clubs organize such an evangelistic outreach. It is a very successful plan to get decisions for baptism, and you will find most pastors and evangelists enthusiastic about it.

Time Frame: 4-5 hours



III. COMMUNITY OUTREACH (Optional)

A. **Requirement** - With the help of two or three friends, spend eight hours working for your church, school, or community.

Application - **TEACHING IDEAS**

Church:
1. Grounds improvement
2. Remodeling bee
3. Custodial duties
4. Plant a garden for the hungry

School:
1. Plant and care for flower beds
2. Clean and fix restrooms/gym equipment storage
3. Arrange and care for library
4. Start a "collections" library of nature items, historic items, etc.

Community:
1. Participate in a fund drive like;
   a. Muscular Dystrophy
   b. American Heart Association
2. Volunteer help for a civic entity like:
   a. Bike Club
   b. Lions Club
   c. Hospital
3. Clean up projects:
   a. City, county, state parks
   b. Road sides
   c. Vacant lots, etc.

Time Frame: 8 hours

REQUIREMENT - Select two of the three sections for the standard class requirements.

Do Sections I, II and III for the advanced class requirements.

INSTRUCTOR'S MANUAL

MAKING FRIENDS

I. BUILDING RELATIONSHIPS (Optional)

A. **Requirement** - Participate in a panel discussion or skit on peer pressure and its role in your decision making.

Application - **TEACHING IDEAS**

1. Identify problems that Explorers may meet at school.

2. Open the problems up to the group for discussion and solutions. See the resource section for suggested discussion items and solutions for both state and church schools. Seek counsel from your church pastor or conference youth director if you feel that some item has not been adequately answered.

3. Discuss conduct and relationships that promote a positive witness and ease the factors or peer pressure on campus.

4. Discuss share-your-faith ideas.

Information:

1. **Suggested Questions and Answers for Public Schools**

   A. Should I join a sports team at school since it may present Sabbath problems?

      If you are athletic and excel at any sport, then there is nothing to stop you from joining a sports team as long as:

      1. The coach understands before you join that you won't be available Friday nights and Sabbath.

      2. The teacher acknowledges your principles and assures you that he will not ask you to transgress them.

      3. The activity doesn't come to mean more to you than your Christian experience.

   B. What will I do if the class goes away for a trip either during the week or over a weekend?

Go with them if at all possible during the week. Once again you will need to explain your diet program before going and obtain permission to take your own substitute if necessary.

On weekend trips you may be able to arrange with the teacher to have the Sabbath free or to join the activity on Saturday night.

C. How should I respond to an invitation to a school dance?

First, thank the person for the invitation and then share your convictions regarding recreational activities.

D. Your friends are all going to a school function on Friday night and want to know why you aren't coming. What will you say?

Be honest and don't try to cover up. Explain in a simple way that Friday sunset commences the Bible Sabbath. Share your reasons for keeping the Sabbath as a time dedicated to worship.

E. You come against kids in the school using drugs. What would you do?

Here are two things you should do:

First, make sure they know that you will not become involved. Second, take the opportunity to share with those involved reasons why you refuse to participate. The effect upon the body, especially the mind, and the possible aftereffect on children.

F. Your teachers make fun of creation and/or Christianity. Will you quietly take it, or . . .?

You should always treat your teacher with respect, therefore:

1. Tell him personally and privately of your convictions and ask him to respect the beliefs you and others in the class hold. Don't embarrass your teacher before the class.

2. Take given opportunities that arise in class discussion to express your convictions.

3. In your test papers give the answers the teacher is seeking. You may conclude by stating your personal belief as based upon your creationist view.

2. Suggested Questions and Answers for Schools

Suggested method: Multiple Choice Answers A = Answer

WHAT WOULD YOU DO IF SOME OF THE STUDENTS AT YOUR SCHOOL:

A. Tried to get you to smoke and/or drink?

1. Tell the teacher.
2. Do nothing.
3. Preach to them.
4. Talk to each one personally, expressing your concern. (A)

B. Didn't respond in a Week of Prayer?

1. Talk about him.
2. Chide him for not doing so.
3. Try to befriend him. (A)
4. Pray for him. (A)
5. Tell your friends to have nothing to do with him.

C. Weren't Seventh-day Adventists?

1. Keep well away from them.
2. Invite them to church. (A)
3. Make them feel they belong. (A)
4. Encourage them to join Pathfinders. (A)
5. Tell them they'd be better off at a public school.

D. Were very lonely and felt left out?

1. Ignore them.
2. Try to befriend them. (A)
3. Encourage others to take an interest in them. (A)
4. Poke fun at them.
5. Include them in every activity you can. (A)

E. Asked you to go to a movie with them?

1. Tell them that you'll tell on them.
2. Pretend you didn't hear.
3. Go rather than create a fuss.
4. Preach at them.
5. Say a polite "no" and express why you choose not to go. (A)
6. Go and enjoy it.

Share Your Faith Suggestions

1. Magazines in libraries - Life & Health, Listen, Signs

2. Books in libraries - Desire of Ages, E. G. White
   Great Controversy, E. G. White
   Steps to Christ, E. G. White
   Orientation for New Adventists, Dick Jewett

3. See films on health and temperance topics.

4. A "Breathe-Free Plan", a stop smoking program.

5. One-to-one evangelism, talks, literature.

6. Encourage students to watch or listen to TV shows or radio programs, such as Breath of Life, Lifestyle Magazine, Quiet Hour, Voice of Prophecy, Your Story Hour, James Dobson.

7. Invite teachers and students to special meetings.

8. Make yourself available for school committees of concern for others.

9. Meet with other Christians to pray for students and staff.

10. Participate in a health screening program.

11. Commit your life to God daily and ask Him to use you. He will!

Time Fame: Three 20-minute periods



II. CHRISTIAN LIFESTYLE (Optional)

A. **Requirement** - Earn the honor in Christian Grooming and Manners **OR** in Family Life.

Explanation - These are found in the AY Honors Handbook.

Time Frame: Six to eight 20-minute periods

III. GOOD CITIZENSHIP (Optional)

A. **Requirement** - Tour your municipal offices **OR** have a city official visit your group and explain five ways you can cooperate with them.

Application - **TEACHING IDEAS**

1. Cooperation with the Guide class may be useful. They have a related activity under **Youth Organization III.**

2. The Mayor, City Councilmen or Police Chief all have need of constituent cooperation. They are also quite accustomed to talking to scout groups and others. **Do plan ahead.** When an appointment is set, **don't** be the person to cancel! Expect them to cancel out but be persistent.

3. If your Pathfinder Club plans a visit to a city official, be sure that each member is in Class A uniform. Have the participants prepare questions ahead of time. Be ready for a question/answer period. They'll sound impressive and leave a good impression with the city personnel.

4. If the guest visits you, be in full dress uniform, go through a well planned opening flag ceremony showing proper use of guidons, etc. Great for public relations. Perhaps even a plaque presentation can be arranged.

Time Frame: 30-40 minutes

REQUIREMENT - Select two of the three sections for the standard class requirements.

Do Sections I, II, and III for the advanced class requirements.

EXPLORER

INSTRUCTOR'S MANUAL

HEALTH & FITNESS

I. HEALTH PRINCIPLES (Optional)

A. **Requirement** - Make a list of five health laws given to Moses. Tell how they have been verified in modern times.

Application

"Every child and every youth should have a knowledge of himself. He should understand the physical habitation that God has given him, and the laws by which it is kept in health." Ministry of Healing, p. 402

Resources: Deuteronomy 14 and 23:12, 13; Leviticus 11 and 13; Ministry of Healing pp. 311-317, Encyclopedia International (or other on Leprosy), Walking Softly in the Wilderness by John Hart, Sierra Club (chapter 20 on Sanitation).

1. Camping sanitation
2. Edible foods
3. Fat in diet
4. Contaminated, diseased foods
5. Leprosy and other contagious diseases
6. Others _____

Time Frame: 20-30 minutes plus "research time"

B. **Requirement** - Discuss the effects of caffeine and related stimulants, and show how to avoid depression.

Resources:

1. Local public library
2. Your Conference Health/Temperance Department
3. Narcotics Education - See APPENDIX **(Health & Fitness)**

Some items to ask for from your conference Temperance office: The film strip "The Spider Web" and a subscription to "Winner" (available from your conference office Health Department)

Time Frame: 20 minutes

II. First Aid/Safety (Optional)

A. **Requirement** - Complete the Basic Rescue Honor in the AY Honors Handbook.

Time Frame: Six to eight 30-minute periods

B. **Requirement** - Study and practice "Bicycle Safety". (See page 343).

Application - Note of Caution: Because one of your staff rode bikes as a child or has a bike in the garage, he is not necessarily qualified to instruct your group on this issue.

Additional notes:

1. Cycling is ranked in the top three forms of recreation in most states.

2. Cycling has exploded among adults in the last few years --more adults own bikes now than kids.

3. Bicycles are not toys. All 50 states and all Canadian provinces now recognize legally that bicycles are vehicles.

4. Bicycles are permitted on sidewalks only for ages 10 and under.

5. League of American Wheelmen, 6707 Whitestone Road, Suite 209, Baltimore, Maryland, 21207, will provide you a list of local affiliated clubs who have experts more than happy to make a special presentation for you.

6. The attached list of rules is what one bike club provides for all their riders including the rapidly growing "Invitationals".

7. Join an "Invitational" near you and learn a lot while completing the requirements for the Cycling Honor. Invitationals will have 200 to 5,000 riders out for a one day ride of 25, 30, 50, 62, 100 or 125 miles--often several simultaneous distances.

8. Every State Department of Transportation or Secretary of State, (whoever issues licenses), puts out booklets on rules of the road for bicycles, pedestrians, slow vehicles, etc. Obtain some of these for study.

BICYCLE SAFETY

- Carefully review the cue sheet and/or map before riding including the road hazard notes.
- Ride only safe equipment. If in doubt ask another cyclist.
- We strongly urge the use of protective head gear.
- Obey all traffic signs and lights. You are riding a vehicle.
- Ride as far to the right as practical.
- Ride single-file when being overtaken by cars, trucks or other cyclists.
- Point out road hazards such as broken glass, loose gravel, holes, etc. to those behind you.
- Warn those in front of you when overtaking ("On your left", "Passing on your left").
- Avoid front-wheel-only braking.
- Be courteous to all you meet. You represent the cycling community.
- Please use support vehicles in case of bike breakdown (fix your own flats) or accident causing bodily harm (not because you're tired).

EXPLORER

AURORA abc BICYCLE CLUB

III. FITNESS/EXERCISE (Optional)

A. **Requirement** - Discuss the advantages and disadvantages of individual sports and team sports as your primary exercise program.

Application - **TEACHING IDEAS**

1. Special guest speaker: Local physical education teacher or aerobics instructor.
2. Assign topics (sports) and then prepare for a panel discussion.
3. Look for principles and guidelines in Spirit of Prophecy.
4. Attend an event of each type and analyze participant/spectator behavior, involvement, attitudes, etc. How do they fit the Christian's lifestyle?

Time Frame: Three 45-minute periods

B. **Requirement** - Complete one of the fitness tests for your age:

1. President's Physical Fitness (must be ordered)
2. Canadian Fitness (must be ordered)
3. Health-Related Physical Fitness (for physically disabled)

Set goals and improve.

Because of the last statement of this requirement, it would be best if you give the test early in your yearly cycle. Go over the results with the participant. Then help the participant set up an exercise program that will help him improve. Give the same test later in your yearly cycle. See the APPENDIX **(Health & Safety)** for more information on the above-mentioned tests.

Time Frame: 90 minutes (Two 45-min. periods)

REQUIREMENT - Select two of the three requirements for the standard class requirements.

Do Sections I, II, and III for the advanced class requirements.

INSTRUCTOR'S MANUAL

YOUTH ORGANIZATION

I. LEADERSHIP (Optional)

A. **Requirement** - Lead out in your club's opening exercises or Sabbath School program.

Application - A typical club opening exercise:

6:30 p.m.	Fall in (blow whistle)
6:31	Post colors, pledge of allegiance
6:35	Opening prayer
6:37	Devotional
6:45	Unit time (complete part B)
7:00	Start first activity

A Sabbath School program idea:

9:30 a.m.	Sing along
9:40	Prayer
9:42	Presentations on Spiritual Discovery (Section I, Part B)
10:05	Plan action for Serving Others (Section I, Part A)
10:15	Lesson review
10:35	Mission report
10:45	Closing prayer

Time Frame: 10-20 minutes

B. **Requirement** - Participate in and evaluate a weekend campout.

Application - Sample schedule for campouts are found in the *Pathfinder Staff Manual. A wealth of activities are found in the Pathfinder Handbook), and many class requirements can be completed. But, how do you evaluate afterwards? Will an evaluation become a gripe session? Can we all learn from an evaluation? Here are some ideas which should strengthen rather than weaken your camping program. *(Available in 1991)

1. Involve your group in planning. Delegate responsibility. Gripes are less frequent if the whole group has bought into the program than if they all expect to be entertained--by you.

2. Everyone share in fun and work on the campout, i.e. I can't complain about burned food if I burned it. I can't complain about activities if I got several requirements checked off or completed an honor.

3. Questions to ask and discuss during evaluation:

   a. How could we have better prepared for the weather?
   b. What did we forget that we should have taken along?
   c. What did we take that we didn't need?
   d. What can we do next time to make our campsite more organized, attractive, and representative of our club?
   e. What did our neighbors think of us?
   f. What was the ranger's impression of us?
   g. How could we improve the positive image of our organization and improve (or lessen) the impact of our presence in the environment?
   h. What new suggestions do we have that will keep a balanced diet and ease preparation and cleanups?
   i. Can we improve sanitation and water needs?
   j. What honors would we like to work on next time and what other class requirements can we complete?
   k. What one thing can I do better next time that will make the weekend better for all the rest?

Time Frame: Campout plus 20 minutes

II. Club Awareness (Optional)

A. **Requirement** - Discuss with your club director your club's involvement in the total Pathfinder Club program, **OR** for AJY Societies, invite a Pathfinder expert to speak to your group.

Application - This is a good time to share with the participants the conference points system. If it is done early in the calendar year you can share what your score was last year; then discuss the areas that will help you improve this year. Discussion time should be given to points given for uniforms, inspections, conference events, percentage participation in witnessing activities, how total cooperation enables a well-rounded program, etc.

You don't have a Pathfinder Club? What is it all about and what does it take to start one? Ask the conference Youth Ministries personnel to send a representative--conference Pathfinder specialist, area coordinator, or nearby club director to speak to your group or church about Pathfindering and what it's all about.

Time Frame: 30 minutes

III. PATHFINDER PROGRAMMING (Optional)

A. **Requirement** - Help plan, participate in, and evaluate your club in five of the following:

1. Induction
2. Club meeting
3. Pathfinder Sabbath
4. Investiture service
5. Quarterly scheduling
6. Club campout

Explanation - The participants need to understand the total Pathfinder program, knowing what they are doing and why. To do without understanding is to do in vain. Therefore, being a part of the planning is just as important as participation in the events. And, even more important is the evaluation: How can it be done better next time? What can I do to make the event next time be the best ever? Can we try something we've never done before? Will it work? Will it be representative and of a significant impact?

Time Frame: Five 20-30 minute periods

B. **Requirement** - Complete the requirements of the Drilling and Marching Honor.

Application - Complete requirements #2 and #5 of the Drilling and Marching Honor. If the participant already has the Drilling and Marching Honor, this requirement has been met.

Requirement - #2 Define the following:

a. Formation
b. Line
c. Rank
d. Interval
e. Column
f. File
g. Distance
h. Cover
i. Flank
j. Cadence

Requirement - #5 Properly execute the following movements:

a. Mark Time
b. Forward March
c. Right Flank
d. Left Flank
e. Column Right (with column of three or four)
f. Column Left
g. Rear March
h. Halt

Time Frame: Two to three 30-minute periods

REQUIREMENT - Select two of the three sections for the standard class requirements.

Do Sections I, II, and III for the advanced class requirements.

EXPLORER

INSTRUCTOR'S MANUAL

NATURE STUDY

I. SPIRITUAL LESSONS (Required)

A. **Requirement** - Review the story of the flood, and study at least 3 different fossils; explain their origin and relate them to breaking God's laws.

Application - **TEACHING IDEAS**

1. Visit a museum and study the fossils there.
2. Go to a fossil bed and collect some fossils (some gravel driveways are even good sources of fossils!)
3. Have someone with a fossil collection come and make a presentation.

Discussion - Breaking God's Law

"Whosoever committeth sin transgresseth also the law; for sin is the transgression of the law." 1 John 3:4

"For the wages of sin is death; but the gift of God is eternal life through Jesus Christ our Lord." Rom. 6:23

Under this requirement we develop the theme that the results of breaking God's natural laws are just as sure as are the laws themselves. In fact, the judgments are themselves part of the natural laws of God's universe. You might want to develop one more of the natural laws with the youth studying how to become an Explorer: the Law of Action and Reaction--for every action there is an equal and opposite reaction. Judgment is an equal and opposite reaction to breaking a law. When you eat too much, you get a stomachache; eating too much was breaking one of the laws of health, the stomachache is the judgment. Judgment in the spiritual sense is the equal and opposite reaction to breaking God's moral law. The Bible makes this very clear: sin is breaking the law, and death is the judgment.

From Friend through Companion the requirements for knowing Jesus through nature have developed the theme that Jesus is our best friend; He is the Creator, and He is the King; His laws are perfect, and it is in our best interest to keep these laws. Now we come to the point in His progressive

picture that asks and answers the question, "What happens when I disobey the law?" Since "all have sinned (Romans 3:23), and since the natural consequences of perfect laws are always perfectly predictable, what will happen to us for sinning? The law says that we will die, and the Judge of the universe is honor bound to put the sinner to death. Remember the law of action and reaction? But the Judge of the universe also happens to be our best Friend and the King who made the laws, so what is He to do? This is the most serious dilemma ever faced in the history of the universe. But this conflict was never a dilemma, as it would be for us, because from the beginning God had the answer prepared.

Since sin demands death, God Himself, in the person of Jesus, died instead of the sinner. In order for the sacrifice to be acceptable, however, Jesus needed to become a man and live a sinless life under all of the degradation that has come to characterize the planet Earth at its darkest hour.

As an example of the seriousness of the judgment and the wonder of God's grace in providing a way of escape, He gave us the story of the Flood. The world was so wicked that all that the people thought about was evil. The laws of God had been broken so severely that judgment was necessary; action had reached a point where a reaction could no longer be avoided. Yet the King of the universe, our best Friend, had a way of escape. "Noah found grace in the eyes of the Lord" (Gen. 6:8), and Jesus told Noah how to be saved with his family. While the whole world received the full blast of the judgment, Noah and his family were safe in the ark.

The fossils that cover the earth represent one of the most impressive illustrations of judgment to be found. Vast oil and coal deposits give evidence to the amount of life that was lost as a direct reaction to the actions of sinful mankind. A study of fossils should be undertaken to gain more than a simple appreciation of the creatures that lived before the Flood. While that account is very interesting and certainly is one of the reasons for studying fossils, the more important truth is that the Flood is one proof of a devastating reaction to rampant sin in the world. Every fossil provides mute testimony to the fact that the "judgments of the Lord are true and righteous altogether." (Ps. 19:9).

The point, of course, is that the laws are perfect and the judgments are sure, but our best Friend has made it possible for us to be saved. He is the way. The judgment for our sins had to be met, and it has been met by Jesus. Do you understand the wonder of that? The Judge served the sentence Himself for anyone who would accept it. For the others He is forced to let them serve the sentence themselves. It is up to us. The judgment for sin is death! But the gift of the Judge is not just life, but life forever!

Suggestions

1. To get as much serious thought into the fulfillment of this requirement as possible, it would be a good idea to have the youth write out, or at least outline in writing, the points that he/she wishes to make in the required presentation. Naturally it would be a wonderful testimony for the young person to present the story in a formal gathering--in school assembly, Sabbath School, or even church.

   A superb way to have a number of prospective Explorers fulfill this requirement is to have a church service turned over to the youth program of the church, and the youth that are fulfilling the requirement could each present their view of the Flood story and its implications; they could present their fossil evidences and explain the relationship between all of this and the salvation of man. An appeal could then be made by the youth leader or the pastor.

2. The required collection of fossils is not only for the purpose of gaining a simple appreciation of the creatures that lived before the Flood, but also, more importantly, to establish a concrete realization of what happened at the Flood. There is hardly a spot on dry land anywhere in the world where you will not find numerous fossil records of the Flood. Furthermore, the vast oceans are themselves one of the most impressive results of the Flood. So, at least in one sense, sea water is a form of fossil evidence. But what we are looking for in the requirement to become an Explorer is actual fossils that the youth can find or obtain.

   One of three fossils collected should be a fossil fuel--coal or oil. These are, of course, the remains of plant life and animal life, respectively, that lived before the Flood. The vast stores of both of these fossil fuels are evidence of the great amount of life that was lost in the Flood. If possible, arrange a visit to a coal mine, a petroleum museum, or a fossil museum to observe the many forms of prehistoric life that are on display. Be prepared to counter the evolutionary explanations for what is shown, pointing out that when someone doesn't accept the Bible account as accurate, then he has to come up with another logical explanation for all of the fossils that exist.

 Time Frame: 20-30 minutes, plus a field trip

II. NATURE APPRECIATION (Optional)

Stars

A. **Requirement** - Be able to identify in the sky the North Star, Big Dipper, Little Dipper, and Orion. Explain the spiritual significance of Orion as told in Early Writings, p. 41.

Quotation -

"Dark, heavy clouds came up and clashed against each other. The atmosphere parted and rolled back; then we could look up through the open space in Orion, whence came the voice of God. The Holy City will come down through that open space. I saw that the powers of earth are now being shaken and that events come in order . . ." Early Writings, p. 41.

Weather/Ferns

B. **Requirement** - Record and graph the weather for 2 weeks at 12-hour intervals. Include temperature, moisture, cloud formation, and wind direction, **OR** draw or photograph and identify 10 kinds of ferns.

Application - **TEACHING IDEAS**

1. Listen to the weather on the phone and record the information.

2. Listen to the radio or TV broadcasts. Record and compare accuracy of forecasts.

3. Set up a weather station.

While it is true that one can go to a store and buy a thermometer, barometer, hygrometer, areometer, etc., and have more than needed to complete the advanced honor in Weather, building ones own equipment is a lot more fun and only slightly less accurate.

Resource: Outdoor Education Equipment by Bachent and Snooks has 19 different weather instruments that can be built--mostly with leftover type junk around the house or back shed. They have stuff like a lightning calculator, hailstone measurer, raindrop collector, splash port, air detectors, nephoscope, and all the normal weather gauges, too. It would be money well spent to get the book for these and 200 pages worth of nature equipment projects. Here is the Nephoscope:

NEPHOSCOPE

Purpose: To detect the wind direction at cloud height.

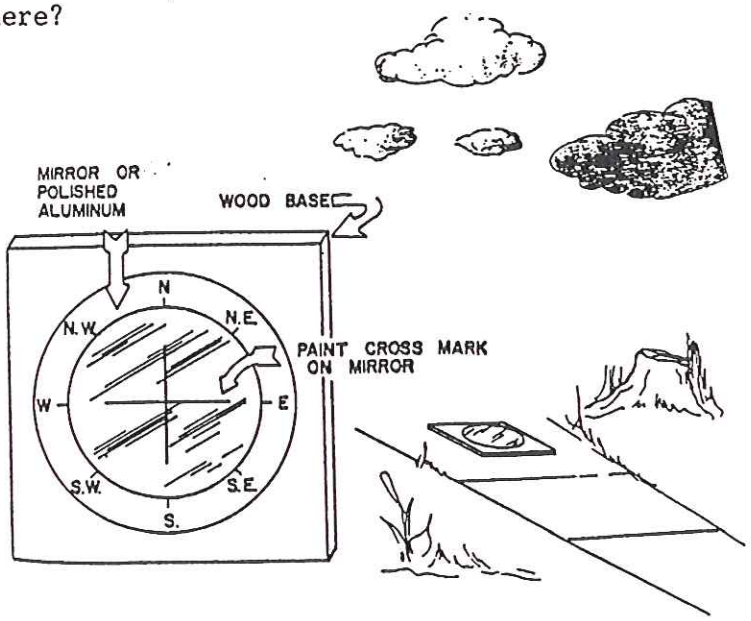
Materials: scrap wood, glue, small round mirror or aluminum disk, dark paint, compass.

Procedure:

1. Cut a wood base on which a mirror can be mounted.
2. Glue mirror to the center of wood base.
3. Mark compass directions around edge of mirror and paint a cross mark in the very center of the mirror.
4. Place the indicator on the ground or other flat surface outside.
5. Orient indicator with a compass; align the north mark on the indicator with the north mark on the compass.
6. Follow a cloud as it passes over the center of the mirror until it reaches the edge.
7. Note the direction toward which the wind is blowing. If it is blowing toward the east, the wind is coming from the west.

Questions:

1. Is the wind direction the same in the upper atmosphere as it is at the ground level?
2. Does knowledge of wind direction help the meteorologist understand weather patterns?
3. What are other ways to learn the wind direction in the upper atmosphere?



EXPLORER

The alternative part of the requirement involving ferns presents the following problems: In many areas some ferns are quite rare, and the collecting of the rare ones only increases that particular plant's problem. Also, too often spore frawns are collected. If you do choose to collect, which is acceptable, be sure to exclude the spore frawns and perhaps only include in the collection a small leaflet that shows the spore pattern, (since there are some ferns that are best identified by spore capsule pattern).

If you choose to draw the ferns, be sure that the participants have reasonable drawing ability and that the drawings are indeed identifiable.

The Weather Honor and the Fern Honor may be worked on as a continuation of this requirement.

III. NATURE HONOR (Optional)

A. **Requirement** - Complete a nature honor at your skill level, not previously earned.

Explanation - All requirements for these honors are found in the AY Honors Handbook, available from your conference office Church Ministries Department or the NAD Distribution Center.

NATURE HONORS - SKILL LEVEL 2

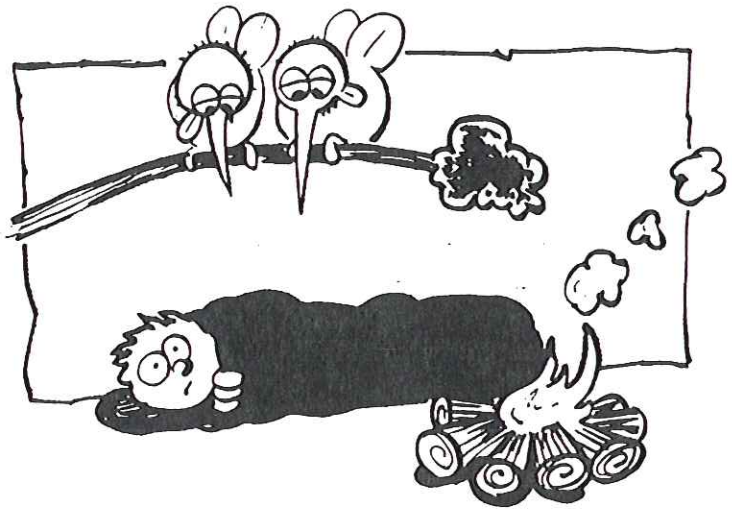
Honors	Club	Home	School	Winter	Summer
Animal Tracking	X			X	X
Chemistry			X	X	
Dog Care & Training		X		X	X
Domestic Animals		X	X	X	
Ecology	X		X		X
Edible Wild Plants	X				X
Ferns	X				X
Fishes		X	X	X	X
Flowers	X	X			X
Fossils	X	X	X		X
Fungi	X				X
Advanced Geology			X	X	X
House.Plants		X	X	X	X
Advanced Insects	X		X		X
Advanced Mammals	X	X		X	X
Marine Invertebrates	X	X		X	X
Moths & Butterflies	X	X		X	X
Optics	X		X	X	X
Poultry		X	X	X	X
Rocks & Minerals	X			X	X
Advanced Seeds	X	X	X	X	X
Shells	X	X		X	X
Spiders	X				X
Stars	X	X		X	X
Advanced Weather	X	X	X	X	X

The chart does not attempt to tell you what you cannot do when and where, but rather those which are more readily adaptable when and where, particularly if you are not very familiar with any of them yet.

The participant may complete one of the above listed honors or one from the Companion list not previously completed (except for the starred ones).

REQUIREMENT - Do Section I for the standard class requirements.

Do Sections I, II and III for the advanced class requirements.



INSTRUCTOR'S MANUAL

OUTDOOR LIVING

I. OUTDOOR SKILLS (Optional)

A. **Requirement** - Tie and know the practical use of 20 knots.

Explanation - The APPENDIX **(Outdoor Living)** has many knots to choose from. The 20 knots may include many from previous study.

Time Frame: Two to three 30-minute periods

B. **Requirement** - Learn or review the safety rules for camping.

Explanation - See the APPENDIX **(Outdoor Living)** for the safety guidelines the participants need to learn and/or review. Safe practices need to become automatic reality, not just nice theory. Insurance rates tend to drop with the former and skyrocket with the latter.

Time Frame: One to two 30-minute periods

II. OUTDOOR ACTIVITY (Optional)

A. **Requirement** - Earn Camping Skills #3 Honor.

Explanation - You will find the specific requirements in the AY Honors Handbook. Read the requirements over carefully **before** going on a campout. Have a detailed schedule to be sure all requirements have a time slot included. Be sure you have all needed equipment packed and checked off before leaving. Also try to include in your scheduling some of the Nature study requirements. (Pray for a clear night).

Time Frame: One weekend campout

REQUIREMENT - Select I or II for the standard class requirements.

Do Sections I and II for the advanced class requirements.

INSTRUCTOR'S MANUAL

HONOR ENRICHMENT

I. ARTS & CRAFTS & HOBBIES
HOUSEHOLD ARTS

A. **Requirement** - Complete one honor at your skill level, not previously earned, in the area of art, craft, hobby, or household skills.

Explanation - All requirements for these honors are found in the AY Honors Handbook, available from your conference office Church Ministries Department or the NAD Distribution Center.

ARTS, CRAFTS, HOBBIES - SKILL LEVEL 2

Honors	Club	Home	School	Camp
Basketry	X			X
Block Printing	X		X	X
Advanced Braiding	X		X	X
Cake Decorating	X	X	X	
Ceramics	X			X
Coins		X		
Advanced Computers		X	X	
Counted Cross Stitch	X	X		
Crocheting	X	X		
Decoupage	X	X	X	X
Flower Arrangement	X	X		
Knitting	X	X		
Lapidary				X
Lettering & Poster Making	X		X	
Metalcraft	X	X	X	X
Model Boats	X	X		
Music		X	X	
Needlecraft	X	X		
Photography	X			X
Plastics	X			X
Pottery				X
Sculpturing	X	X	X	X
Silkscreen Printing	X		X	X
Advanced Soapcraft	X			
Stamps		X		
Textile Painting	X		X	X
Woodcarving	X			X
Wood Handicraft	X		X	X

HOUSEHOLD ARTS - SKILL LEVEL 2

Honors	Club	Home	School	Camp
Advanced Cooking		X		
Advanced Dressmaking	X	X		
Food Drying		X		
Food Freezing		X		
Housekeeping		X		
Nutrition	X	X	X	
Preserving/Canning		X		
Quilting	X			

II. RECREATIONAL/VOCATIONAL/OUTDOOR INDUSTRIES

A. **Requirement** - Complete one honor at your skill level, not previously earned, in the area of recreational skills, vocational studies, or outdoor industries.

Explanation - The participant may complete one of the skill level I honors not previously completed.

All requirements for these honors are found in the AY Honors Handbook, available from your conference office Church Ministries Department or the NAD Distribution Center.

RECREATIONAL - SKILL LEVEL 2

Honors	Club	Home	School	Camp
Advanced Archery		X		
Backpacking	X	X		
Canoeing				X
Caving	X	X		X
Cross Country Skiing	X	X	X	X
Advanced Cycling	X	X		
Downhill Skiing	X	X		
Adv. Drilling & Marching	X			X
Fire Building & Camp Cookery	X	X		X
Intermediate Swimming		X		X
Knot Tying	X	X	X	X
Navigation				
Orienteering	X		X	X
Outdoor Leadership	X			X
Physical Fitness	X	X	X	X
Pioneering	X			X
Power Boating				X
Rock Climbing	X			X
Rowing				X
Sailing				

RECREATIONAL - SKILL LEVEL 2 (Continued)

Honors	Club	Home	School	Camp
Skin Diving				
Springboard Diving				
Swimming		X		X
Tumbling & Balancing			X	X
Water Skiing				X
Wilderness Leadership	X			X
Wilderness Living	X			X
Wind Surfing	X	X		X
Winter Camping	X			X

VOCATIONAL - SKILL LEVEL 2

Honors	Club	Home	School	Camp
Auto Mechanics	X	X		X
Bible Evangelism		X	X	
Bookkeeping		X	X	
Carpentry	X			X
Christian Salesmanship		X	X	
Communications	X		X	X
Electricity	X		X	
Health & Healing	X		X	
Journalism	X		X	
Printing				
Radio				
Radio Electronics	X		X	X
Small Engines	X			X
Teaching			X	
Typing		X	X	
Welding	X			X
Woodworking			X	

OUTDOOR INDUSTRIES - SKILL LEVEL 2

Honors	Club	Home	School	Camp
Agriculture		X	X	
Beekeeping		X		
Cattle Husbandry		X		
Dairying		X		
Fruit Growing		X		
Goat Husbandry		X		
Pigeon Raising		X		
Poultry Raising		X		
Small Fruit Growing		X		

B. **Requirement** - Earn the Beginners Swimming Honor, if not previously earned.

Application - The participant may want to continue the progressive list of swimming honors if the Beginners Swimming Honor has been previously completed.

For those with physical limitations, check with your conference youth ministries personnel for substituting other honors.

REQUIREMENT - This track is not required for the standard class requirements.

Do Sections I and II for the advanced class requirements.

